

# THE LEGEND OF PODKIN ONE-EAR

**Gather your fellow rabbits in the warren and host a  
*The Legend of Podkin One-Ear* Book Group!**

## Discussion points:

- At the beginning of the book, did you think Podkin would make a good chief? Did this change by the end of the book?
- Read the first chapter, why do you think the author has begun the story with the storytelling bard? What mood does this set for the rest of the book?
- What do you think Bramblemas would be like? What food would be eaten and what else would happen?
- Do you think that The Gorm Chief, Scramashank, is scary? How does the author achieve this?
- Podkin receives one of the Twelve Gifts, Starclaw. Starclaw has the power to cut through anything, except iron. What do you think some of the other Twelve Gifts could be?
- The bard's audience all had different ideas for how Podkin lost his ear. Can you make up your own version?
- Read Chapter Five. How do Podkin, Paz and Pook work out that the Redwater warren is working for The Gorm?
- Do you understand why Lady Russet betrayed Podkin and Paz?
- Read Chapter Seven. Can you summarise the tale of Estra and Nixha that Brigid tells the young rabbits.
- Read Chapter Ten and discuss Mish and Mash, what do you think their characteristics are?
- Explain the rules of Fox Paw.
- Why does Crom agree to help Podkin? Does Crom make a good warrior?
- Read Chapter Fifteen and summarise The Battle of Camp Gorm.
- What lessons do you think Podkin learns in the book?
- Read Chapter Sixteen. Who do you think the bard is?
- What do you think the little rabbits learn from the bard's story?
- Who is your favourite character in the book and why?
- What do you think might happen next in Podkin's adventures?

